



Vision for the future...

With careful planning now, the future project study area will feature a strong network of natural areas, habitat corridors and trails, providing a desirable area where employers choose to locate and people choose to live. Quality of life will be defined and supported by:

- Conservation of wetlands, wildlife habitat, and trees;
- Family-wage employment base that contributes to the long-term economic vitality;
- High quality development that enhances community character and is located in green villages to preserve views and natural areas;
- Preservation of a community heritage area; and
- A network of parks, open spaces and connecting trails for both active and passive recreation.

Employers who provide family-wage jobs will locate in the area because of its:

- Mix of housing choices for all types of households, including starter families, families with children, single-parent households, seniors and empty nesters, singles, and young adults;
- Range of transportation choices for travel by bus, car, bicycle and walking, with safe and convenient connections within the community and the region;
- Street network and “town center” type of land use pattern that reduces the need for car trips, with jobs and services close to homes.
- Appropriate level of government services and infrastructure investment; and
- Natural resources and regional views, such as views to the Cascades, Olympics and Mt. Rainier.

Planning for the project study area comprehensively will result in a better transition from rural to urban land use. Treating environmentally sensitive areas and wildlife corridors as larger systems and green corridors will maintain and enhance their natural functions and values. Containing growth within limited areas will help to preserve agricultural and open space lands within the County. Transfer of Development Rights can be used to implement this vision. Overall, the study area’s built and natural environment will balance the needs of the region and benefits to the local community.

